



2001 SENATE BILL 377

January 11, 2002 - Introduced by Senator BRESKE, by request of Donald Kiey, Woodruff. Referred to Committee on Universities, Housing, and Government Operations.

- 1 **AN ACT relating to:** calculation and payment of certain duty disability benefits
2 under the Wisconsin retirement system.

Analysis by the Legislative Reference Bureau

Under current law, a participant in the Wisconsin retirement system who is a protective occupation participant is entitled to receive a duty disability benefit if he or she is injured while performing his or her duty or contracts a disease due to his or her occupation, and if the disability is likely to be permanent, but only if the disability causes the person to retire from his or her job, the person's pay or position is reduced, or he or she is assigned to light duty, or the person's promotional opportunities are adversely affected if any employer rules, ordinances, policies, or written agreements specifically prohibit promotion because of the disability.

Under current law, however, any duty disability benefit that is paid to a person must be reduced by any worker's compensation benefit payable to the person. In *Coutts v. Wisconsin Retirement Board*, 209 Wis. 2d 655, 562 N.W.2d 917 (1997), the Wisconsin supreme court held that this reduction in benefits applied only to worker's compensation payments to the person after the commencement of the duty disability benefit payment, not to worker's compensation payments received by the person before the commencement of the duty disability payments. Before this decision, the department of employee trust funds (DETF) had interpreted the provision to require that a duty benefit that is paid to a person must be reduced by any worker's compensation benefit that was paid to the person before and after the commencement of the duty disability benefit.

After *Coutts*, DETF began an audit of the accounts of those persons whose duty disability benefits may have been improperly reduced by worker's compensation

